ADVANCE WAGERING
Advance wagering is available on all races.

BET FROM YOUR PHONE
If you would like to bet from your phone or tablet, visit Wagering Central, located trackside, under the grandstand, and one of our helpful staff will get your started. Save valuable time not standing in line.

BETOLOGISTS
Need to ask a question about betting, how to use a self-service machine or bet on your phone or tablet? Find one of our helpful Betologists, specially trained to answer your wagering questions. Look for the friendly face wearing the “Ask Me About Betting” button.

BETTING SEMINARS
Every race day at 12:15, 1:15 and 2:15 at Wagering Central located trackside, under the grandstand. Also, an extended seminar takes place every Saturday at 11:30 trackside.

CASHING TICKETS BY MAIL
Winning mutuel tickets may be cashed at Keeneland for up to one year from date of issue. Send the original ticket to Keeneland Mutuels; 4201 Versailles Road, Lexington KY 40510. Please keep a copy for your records. To be cashed after one year, please send to the Ky. Horse Racing Commission at 4063 Iron Road, Lexington KY 40510.

DAILY RACING FORMS
Available inside each entrance.

DRIVE THRU WAGERING
Take advantage of Keeneland’s drive-thru wagering. Enter and exit through the Man O’ War entrance (Gate 1). Hours: 8:00 a.m. to post time for feature race each day.

OFF-SITE WAGERING
The Thoroughbred Center on Paris Pike offers wagering on Keeneland’s live racing. Mutuel clerks, self-service wagering machines and programs available. Hours: 8:00 a.m.-5:00 p.m. Wednesday-Sunday.

FINAL ODDS
Odds displayed on the tote board and televisions are not final when the horses break from the gate. Money is updated in approximately 30-second intervals. Final odds appear on the tote board when the final money is received.

FRACTIONAL TIMES
Fractions are posted during the running of each race on the toteboard.

GAMBLING ADDICTION HELPLINE
1-800-426-2537

HANDICAPPING SEMINARS
Newcomers can learn more about the art of handicapping. Join one of our expert handicappers on the apron of the grandstand adjacent to the sixteenth pole at 11:30 a.m. on each Saturday during the race meet.

MECHANICAL EQUIPMENT
United Starting Gate; Teletimer® PhotoFinish; United Tote Company; American Teletimer; Trakus.

MISTAKES ON TICKETS
Mistakes on tickets, discovered before leaving the teller, can be changed. Later mistakes, for any reason, cannot be changed.

MUTUEL INFORMATION WINDOW
Located on the first level of the grandstand.

MUTUEL WINDOWS
Open approximately one hour before first post time. Advanced wagering is available on all races.

PADDOCK AND WALKING RING ACCESS
For the safety and security of horses and horsemen, access to the saddling paddock and walking ring for major stakes races will be limited to owners and trainers of the entrants, licensed horsemen and club members.

PHOTO FINISH DISPLAYS
Photo finishes will be displayed on closed circuit television monitors after the race is declared official. A copy of the photo finish will be posted on the ground level of the grandstand.

PREVIOUS DAY’S TICKETS
Previous day’s tickets may be cashed at ANY window.

PROGRAM CHANGES
Late scratches, jockey changes and overweights will be displayed on television monitors throughout the grandstand and clubhouse.

RACE REPLAY KIOSKS
These easy-to-use touch screen kiosks are located throughout the grandstand. Previous races from Keeneland and several racetracks across the country can be viewed from these screens.

REPLAY OF THE PREVIOUS DAY’S RACES
Shown on the monitors opposite the Mutuel Information Window on the first level of the grandstand after 11:00 a.m. Following the first race, each day’s races are shown continuously.

RUNNING POSITION
Program numbers of each horse is flashed on the tote board throughout each race.

SCRATCHES AND RESULTS
Call 859-288-4333

SELF-SERVE BETTING MACHINES
Let one of our helpful staff at Wagering Central or one of our roaming Betologists show you how to use the self-service betting machines to make a wager.

SIMULCASTING
In addition to wagering on Keeneland’s live races, we offer live simulcasts of the major racetracks around the country. The simulcasting schedule is available on our website, www.keeneland.com, and simulcasting programs with past performances for all races carried by Keeneland are available at any program stand.

TRIFECTA, SUPERFECTA FIELD SIZE MINIMUMS
Trifecta wagering will be offered on all live races with a minimum of five separate wagering interests; superfecta betting on all live races with a minimum of six.

WAGERING CENTRAL
Stop by Wagering Central, located trackside under the grandstand, to learn more about betting. Our experienced staff will answer all questions about betting, show you how to bet from your phone or tablet, and how to use a self-service betting machine. Free beginners seminars at 12:15, 1:15 and 2:15 each race day.

WAGERING MINIMUMS
You can wager as little as 50 cents on the Trifecta as well as the Pick 3, Pick 4 and Pick 5. And, there’s a 10-cent minimum on the Superfecta.

WAGERING NOTE
Wagering will close when the starting gate opens. If a horse is scratched after a bet is placed, refunds will be given based on the type of wager. For the Pick Four and Pick Five, wagers on the scratched entrant will be transferred to the post-time favorite.

WAGERING SECURITY STANDARDS
Keeneland proudly supports the wagering security standards adopted by the National Thoroughbred Racing Association. Integrity in everything — from trackside to the mutuel window — is at the core of who we are and what we do.

If you have questions about Keeneland’s efforts to ensure wagering security and integrity, please contact us at compliance@keeneland.com.
### TYPES OF WAGERS

**WIN**
Your horse must win the race. You collect the WIN price for your horse.
- Minimum wager – $1.00  
  Total Cost – $1.00

**PLACE**
Your horse can finish first or second. You collect the PLACE price for your horse.
- Minimum wager – $1.00  
  Total Cost – $1.00

**SHOW**
Your horse must finish first, second or third. You collect the SHOW price for your horse.
- Minimum wager – $1.00  
  Total Cost – $1.00

**ACROSS THE BOARD**
Wager equal amount on one horse to win, place or show. Your horse must finish first, second or third. If your horse wins, you collect the WIN, PLACE and SHOW prices for your horse. If your horse comes in second, you collect the PLACE and SHOW prices for your horse. If your horse comes in third, you collect the SHOW price for your horse.
- Minimum wager – $.50 using one horse in each race  
  Total Cost – $1.00

**TRIFECTA**
Pick the first two horses in EXACT order of finish.
- Minimum wager – $1.00 using two horses  
  Total Cost – $1.00

**EXACTA BOX**
Pick two or more horses and any two of those must finish first and second. Example: You play two horses. They must come in first and second in EITHER order.
- Minimum wager – $1.00 using two horses  
  Total Cost – $2.00

**SUPERFECTA**
Pick the first three horses in EXACT order of finish.
- Minimum wager – $.50 using three horses  
  Total Cost – $.50

**SUPERFECTA BOX**
Pick the first three horses in ANY order of finish. Example: You play three horses in a $.50 superfecta box. This bet costs $3.00 to play because it consists of six different combinations.
- Minimum wager – $.50 using three horses  
  Total Cost – $3.00

**DAILY DOUBLE**
Pick the winner of two designated consecutive races.
- Minimum wager – $1.00  
  Total Cost – $1.00

**TRIFECTA BOX**
Pick the winner of three consecutive races. Number of selections in each race multiplied by the dollar amount wagered.
- Minimum wager – $.50 using one horse in each race  
  Total Cost – $.50

**TRIFECTA BOX**
Pick the winner of four consecutive races. Number of selections in each race multiplied by the dollar amount wagered.
- Minimum wager – $1.00  
  Total Cost – $1.00

**TRIFECTA BOX**
Pick the winner of five consecutive races. Number of selections in each race multiplied by the dollar amount wagered.
- Minimum wager – $.50 using one horse in race  
  Total Cost – $.50

**SUPER HIGH FIVE**
Pick the first five horses in EXACT order of finish. This wager is offered only on Keeneland’s final race of the day.
- Minimum wager – $1.00  
  Total Cost – $1.00

**SUPER HIGH FIVE BOX**
Pick the first five horses in ANY order of finish. This wager is offered only on Keeneland’s final race of the day.
- Minimum wager – $1.00 using five horses  
  Total Cost – $120.00

### WHAT TO SAY AT THE WINDOW

When wagering, please remember to state
1. **Track** Name,
2. **Number** of the Race,
3. **Amount** of the wager,
4. **Type** of wager, and
5. **Program Numbers** of your selections.

*Example:* Keeneland, 6th race, $2.00 to win on 4.

### HOW MUCH WILL A WAGER COST?

**EXACTA BOX**
Based on minimum $1.00 ticket
- 2 horse box ................................ $ 2.00
- 3 horse box ................................ $ 6.00
- 4 horse box ................................ $12.00
- 5 horse box ................................ $20.00
- 6 horse box ................................ $30.00
- 7 horse box ................................ $42.00
- 8 horse box ................................ $56.00

**EXACTA WHEELS**
Based on minimum $1.00 ticket
- ONE NUMBER & ALL  
  6 horses ................................ $ 5.00  
  7 horses ................................ $ 6.00  
  8 horses ................................ $ 7.00  
  9 horses ................................ $ 8.00

**TRIFECTA BOX**
Based on minimum $$.50 ticket
- 3 horse box ................................ $ 3.00
- 4 horse box ................................ $12.00
- 5 horse box ................................ $20.00
- 6 horse box ................................ $60.00
- 7 horse box ................................ $105.00
- 8 horse box ................................ $168.00

**TRIFECTA WHEELS**
Based on minimum $$.50 ticket
- ONE NUMBER & ALL  
  7 horses ................................ $ 15.00
  8 horses ................................ $ 21.00
  9 horses ................................ $ 28.00

**SUPERFECTA BOX**
Based on minimum $.10 ticket
- 4 horse box ................................ $ 2.40
- 5 horse box ................................ $12.00
- 6 horse box ................................ $36.00

**SUPERFECTA WHEELS**
Based on minimum $.10 ticket
- ONE NUMBER & ALL  
  7 horses ................................ $ 12.00
  8 horses ................................ $ 21.00
  9 horses ................................ $ 33.60

**SUPERFECTA KEY**
Based on minimum $.10 ticket
- 1# on top with 3#s .......................... $ .60  
  Example: 1 with 2, 3
- 1# on top with 4#s .......................... $ 2.40  
  Example: 1 with 2, 3, 4, 5
- 1# on top with 5#s .......................... $ 6.00  
  Example: 1 with 2, 3, 4, 5, 6
- 1# on top with 6#s .......................... $12.00  
  Example: 1 with 2, 3, 4, 5, 6, 7
- 1# on top with 7#s .......................... $21.00  
  Example: 1 with 2, 3, 4, 5, 6, 7, 8

**SUPER FECTA KEY**
Based on minimum $.10 ticket
- 1# on top with 3#s .......................... $ 1.00  
  Example: 1 with 2, 3, 4
- 1# on top with 4#s .......................... $ 2.00  
  Example: 1 with 2, 3, 4, 5
- 1# on top with 5#s .......................... $ 6.00  
  Example: 1 with 2, 3, 4, 5, 6
- 1# on top with 6#s .......................... $12.00  
  Example: 1 with 2, 3, 4, 5, 6, 7
- 1# on top with 7#s .......................... $21.00  
  Example: 1 with 2, 3, 4, 5, 6, 7, 8

**CHECK ALL TICKETS BEFORE LEAVING THE BETTING WINDOW**
Keeneland is one of the first tracks in America to display decimal odds and payoffs on its tote board and to offer $1 win, place and show wagering. The number displayed is the payout for a $1 wager which means if you wager $1 to win on the 1 horse, you will receive $80.50 in return. If you wagered $2 on the 1 horse, you will receive $161 in return.

### UNDERSTANDING DECIMAL ODDS

**Approximate Payoffs to Win ($1.00)**

<table>
<thead>
<tr>
<th>Odds</th>
<th>Payoffs</th>
</tr>
</thead>
<tbody>
<tr>
<td>1-9</td>
<td>$1.10</td>
</tr>
<tr>
<td>1-5</td>
<td>$2.50</td>
</tr>
<tr>
<td>2-5</td>
<td>$2.60</td>
</tr>
<tr>
<td>1-2</td>
<td>$2.80</td>
</tr>
<tr>
<td>3-5</td>
<td>$3.00</td>
</tr>
<tr>
<td>4-5</td>
<td>$3.50</td>
</tr>
<tr>
<td>Even</td>
<td>$4.00</td>
</tr>
<tr>
<td>6-5</td>
<td>$4.50</td>
</tr>
</tbody>
</table>

**If the Odds Are**

- 1-9 $ 1.10
- 1-5 1.20
- 2-5 1.40
- 1-2 1.50
- 3-5 1.60
- 4-5 1.80
- Even 2.00
- 6-5 2.20

**If the Odds Are**

- 7-5 2.40
- 8-5 2.60
- 9-5 2.80
- 2 3.00
- 5-2 3.50
- 3 4.00
- 7-2 4.50
- 3 5.00
- 9-2 5.50
- 5 6.00
- 6 7.00
- 10 11.00
- 12 13.00
- 15 16.00

**If the Odds Are**

- 4 11.00
- 9-2 5.50
- 5 6.00
- 6 7.00
- 10 11.00
- 12 13.00
- 15 16.00

**PICK THREE**

- A late scratch in the first leg of a Pick Three wager results in a refund.
- A late scratch in either the second or third leg of a Pick Three wager does not result in a refund, but entitles the ticket holder to a consolation payoff if the winners of the other two legs are selected.
- Any change in racing surface for the second and third legs of the Pick Three, that was not made known to the public prior to the start of the first race of the Pick Three sequence, results in an "All Win." situation. All Pick Three tickets will receive the winner of the affected race as the selection for that race.

**PICK FOUR**

- A late scratch in any leg of the Pick Four will result in the ticket holder being assigned the actual betting favorite as a substitute for the scratched horse.
- There are no consolation payoffs in the Pick Four.
- Any change in racing surface for the second, third, and fourth legs of the Pick Four, that was not made known to the public prior to the start of the first race of the Pick Four sequence, results in an "All Win." situation. All Pick Four tickets will receive the winner of the affected race as the selection for that race.
- There are no carryovers in the Pick Four; if no perfect tickets are sold the wager will pay to all tickets with the greatest number of winners.

**PICK FIVE**

- A late scratch in any leg of the Pick Five will result in the ticket holder being assigned the actual betting favorite as a substitute for the scratched horse.
- Any change in racing surface for any leg of the Pick Five, that was not made known to the public prior to the start of the first race of the Pick Five sequence, results in an "All Win." situation. All Pick Five tickets will receive the winner of the affected race as the selection for that race.
- All winning tickets with five correct selections will share in 75% of the daily net pool, and 100% of the carryover. When there are winning tickets with five correct selections, all ticket holders with four correct selections share in 25% of the daily net pool.
- All winning tickets with five correct selections will share in 75% of the daily net pool, and 100% of the carryover. When there are winning tickets with five correct selections, all ticket holders with four correct selections share in 25% of the daily net pool.
- All winning tickets with five correct selections will share in 75% of the daily net pool, and 100% of the carryover. When there are winning tickets with five correct selections, all ticket holders with four correct selections share in 25% of the daily net pool.
- If there are no tickets with five winners, all ticket holders with the greatest number of winners share in 25% of the daily net pool, with the remainder of the net pool carried over to the next racing day. There is a mandatory payout of the entire net pool on the last day of the race meet.

### DISTANCE TRAVELED INFORMATION

In an effort to provide our patrons with additional information, this graphic is displayed on in-house televisions tuned to Channel 20, Keeneland’s Trakus channel. The total feet traveled by the winning horse is listed first; the distance traveled by each remaining horse in the field is listed comparatively to the winners’ distance. In this case, the second place horse, Opening Dance, traveled 14 feet further than the winner, while the fourth-place finisher To Order traveled seven feet less.